

Answer 4: Canvas

```
<!DOCTYPE html>

<head>

</head>

<body>

<canvas id="draw" width="300" height="150">
</canvas>

<script>
var ourCanvas=document.getElementById("draw");
var x= ourCanvas.getContext("2d");
x.fillStyle="orange";
x.fillRect(10,10,200,100);
x.font="bold 40px arial";
x.fillStyle="red";
x.fillText("hello",60,70);
</script>

</body>

</html>
```